Hello & Welcome

What is the purpose of today's event?



The masterplan and our understanding of your local area

We have done studies to understand your local area and how this could shape the design of Phase Two.



Programme and upcoming events for High Path Phase Two



Your feedback on the designs for High Path Phase Two

We would like to know your views about the proposals presented today.

Your input will help us develop and improve the design. You will have a chance to see the changes before we submit an application to Merton Council in the New Year.



Demolition and construction programme for High Path Phase One

We have included details of the upcoming construction programme for the first new homes on High Path.

There is an opportunity for you to contribute to the design of the hoarding around the construction site.





Existing Buildings in Phase Two

Phase Two site is where Marsh Court and Lovell House are located. The residents living here will be moving to their new homes in Phase One before the development for phase two starts.

Resident homeowners, assured and affordable Clarion tenants who want to will be able to stay on High Path.



Marsh Court



Lovell House



Plan of existing High Path Estate





The Masterplan

High Path Phase Two

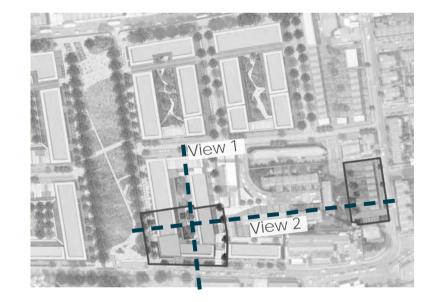
There will be 112 new homes in Phase Two (104 apartments and 8 houses). These are all for residents currently living on High Path Estate.

The design of the proposed houses on Abbey Road are not part of this consultation as they are currently being reviewed to reflect residents' comments.

The masterplan parameters

All buildings will be below the maximum heights allowed in masterplan.

The images below show a comparison between proposed building heights and the approved masterplan heights.



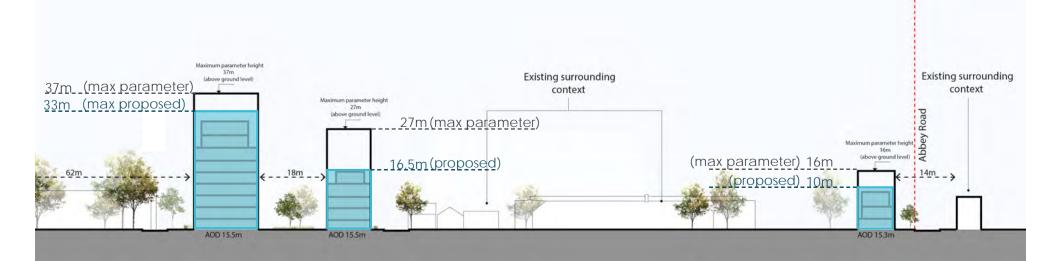
KEY

Proposed heights in Phase Two

Approved masterplan heights



View 1 - block on High Path



View 2 - blocks on Pincott Road, the mews and Abbey Road



High Path Phase Two and the regeneration masterplan

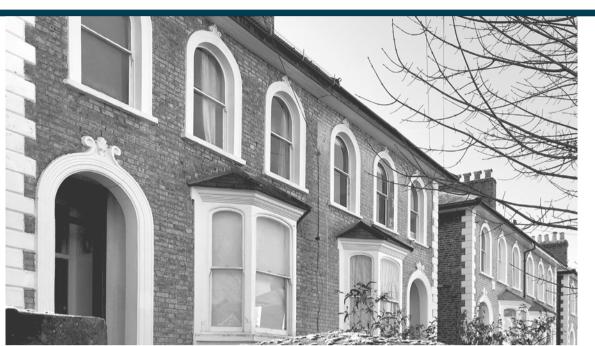




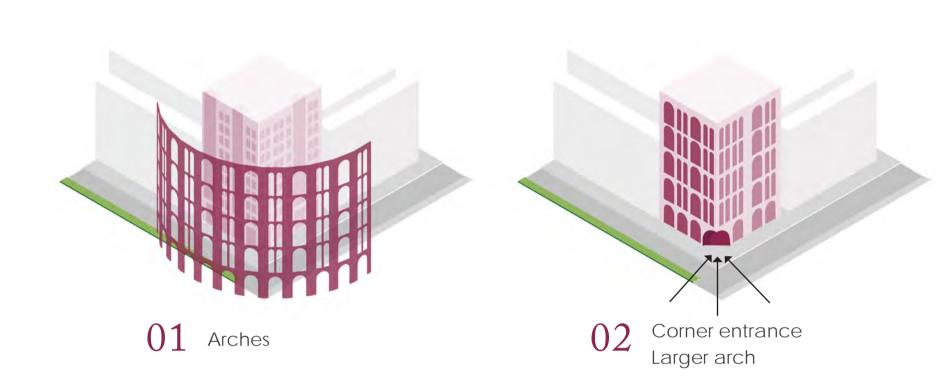
Design inspiration

Merton and South Wimbledon have a rich and diverse architectural heritage, with varied roofs and materials that put emphasis on entrances, windows and the top of buildings.

Arches, pitched roofs and Victorian patterns were identified as some of the most important elements adding to the local character and architectural richness in the area.



Pelham Road - Conservation Area Array of arches



The corner building in Phase Two forms the entrance to the future neighbourhood park.



Location of building frontage illustrated to the right



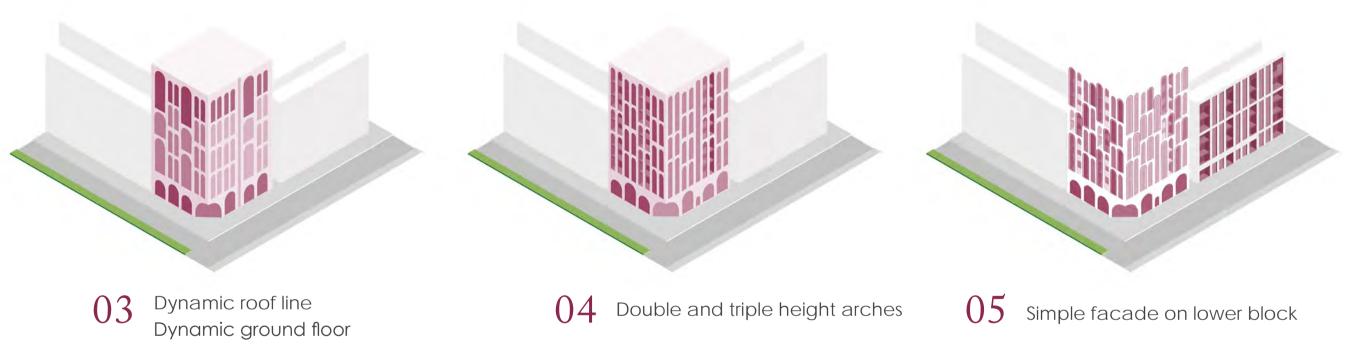
Rodney Place - Locally listed Arched entrances



Merton High Street & Merton Road Arches at first floor and pitched roofs



The Old Church - Locally listed Larger arches





View of Phase One and Phase Two along Pincott Road









St John The Divine Church - Locally listed Larger arches

Along High Path

The lower block on High Path will have south facing windows and balconies. The building is set-back from the street to allow enough distance to the proposed Harris Academy.

We are proposing to use brick because it is robust and easy to maintain.



View of Phases One and Two from High Path







Location of building frontage illustrated below



Street view along High Path



View along High Path





The mews

The mews continues from Phase One and has a similar architecture style.

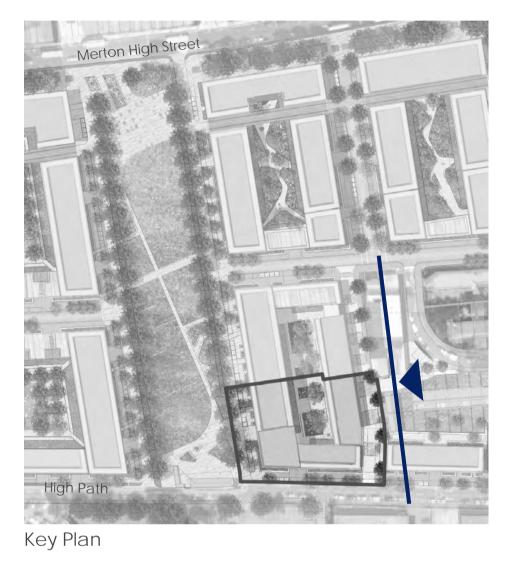
The proposed heights along the mews street are between 4 storeys (with a fifth storey set-back) and 6 storeys (with a seventh storey set-back).



View of Phases One and Two along the mews









View of the proposed mews in Phase One





Proposed homes

- The flats are located in two blocks
- There will be spacious communal entrance lobbies
- Communal corridors will be wide and have natural daylight and ventilation
- There will be a commercial space close to the corner of Pincott Road and High Path.



View from proposed Harris Academy





Upper floor plan



Ground floor plan





Typical internal layouts

The internal layouts have been designed to provide flexibility and variety across the development, particularly related to the kitchen/dining/living arrangements.

The new homes will have a dedicated room for utilities including a washing machine. There is adequate storage alongside enclosed cycle stores.

Typical 1 Bedroom Wheelchair Accessible Flat	Typical 1 Bedroom Flat	
Minimum area 55m ²	Minimum area 50m ²	
Patio Bathroom	Balcony Balcony Be St. St. Vinin Kitch	





Typical 2 Bedroom Flat (a) Minimum area 61m²

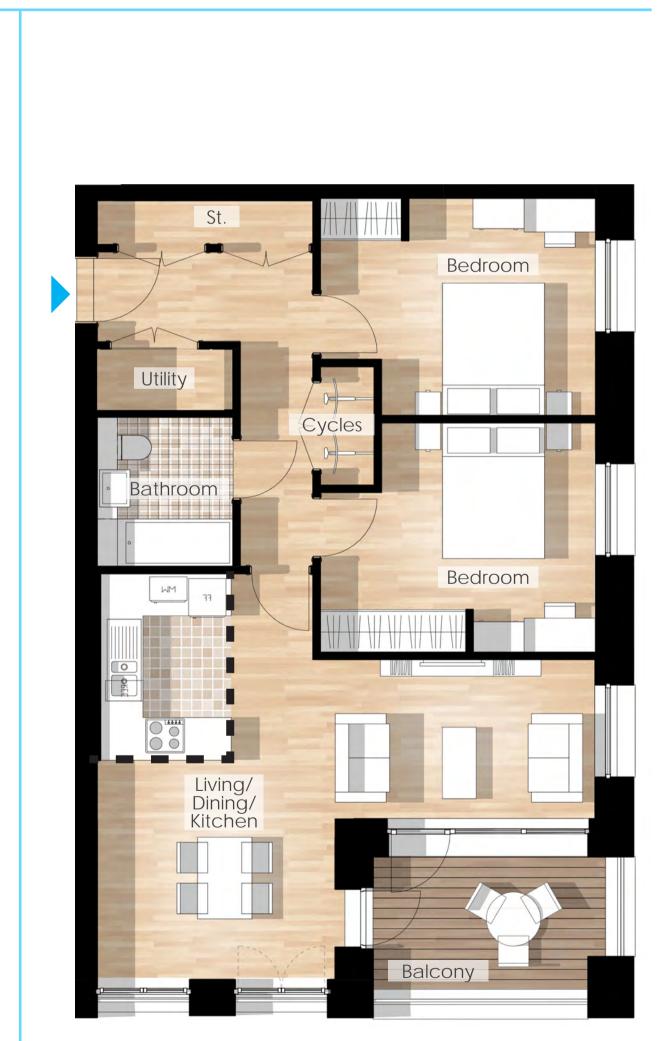




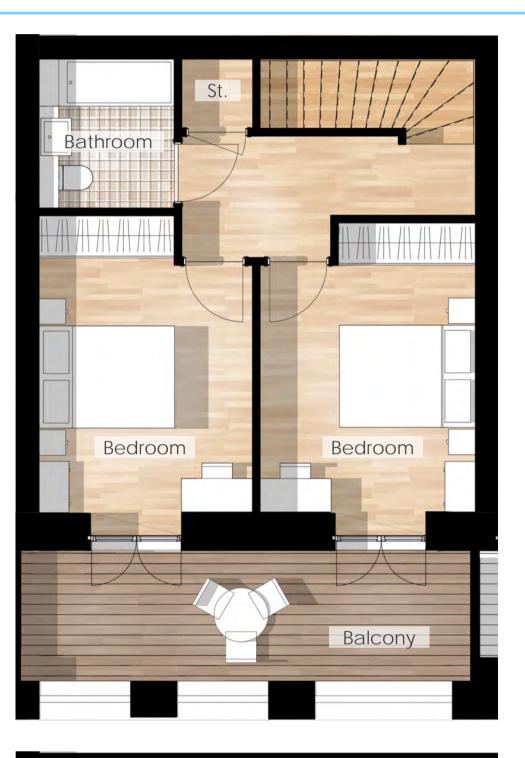




Typical 2 Bedroom Flat (b) Minimum area 70m²



Typical 2 Bedroom Maisonette Minimum area 79m²



Upper Floor



Ground Floor

Typical 3 Bedroom Flat

Minimum area 86m²







Typical 3 Bedroom Duplex Minimum area 102m²



Upper Floor



Ground Floor







Access

All ground floor homes facing the street have individual entrances on Pincott Road, High Path and the mews.

The communal entrances are generous, double height spaces.

Two potential access areas are provided for the commercial space.



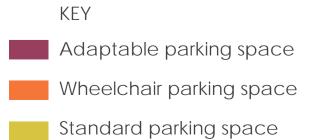
Private street entrance to ground floor homes Future entrance to ground floor home

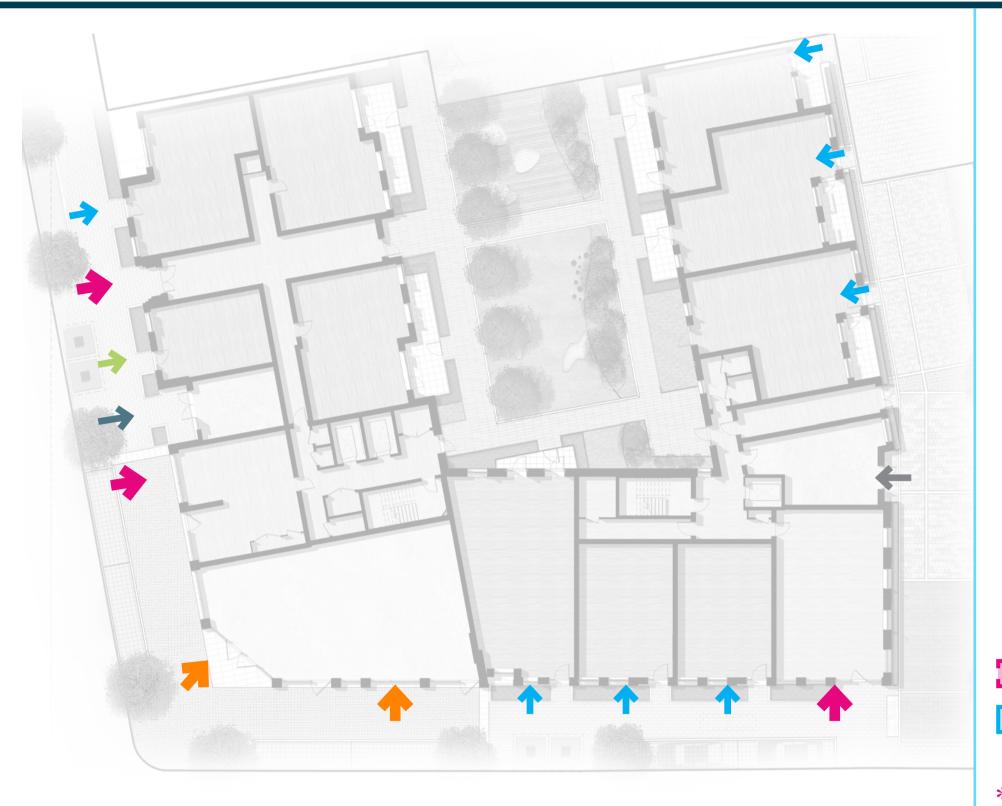
- Communal entrance
- Commercial entrance
- Access to temporary refuse stores



Parking is provided on street and can be adapted to be wheelchair accessible.

Electric vehicle charging points will be provided.











Refuse

Refuse stores are provided at ground floor for both blocks. The design of the public space ensures that underground refuse bins can be accommodated later.



- 22 Temporary (conventional) refuse stores
- Underground refuse bins
- * Future ground floor dwelling
- ** Permanent bulky waste store

Cycle store

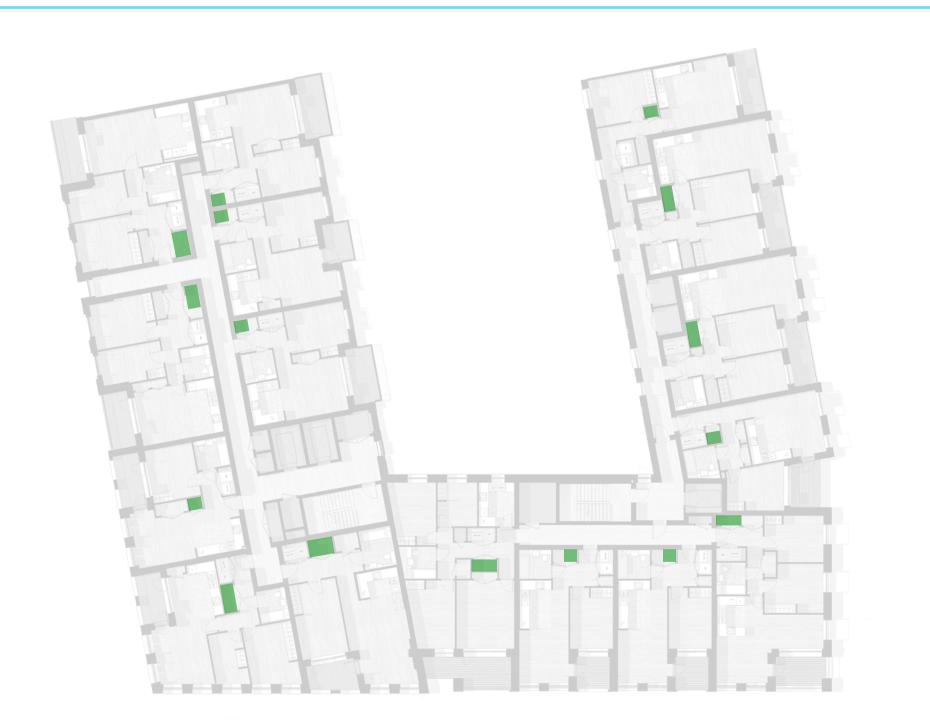
KEY

The cycle stores are provided within the homes.

These can provide additional storage space for residents who don't own a bicycle.

Cycle parking provided within homes









Landscape proposals...

Courtyard and street design

The main elements of the landscape proposals include:

- New connections. The design of the streets will allow future connections to the surrounding areas, including the neighbourhood park and future phases.
- Planting The new streets will include tree planting and high quality paving.
- **Special paving**. The commercial space on the corner will have a different paving material.
- Private street entrances. Direct access to ground level properties from the street
- Landscaped courtyard A new communal courtyard accessible to all residents is located at the heart of the development and includes seating areas, tree planting and informal play.
- Courtyard patios. External private amenity is proposed to ground level homes facing the courtyard.

On street parking

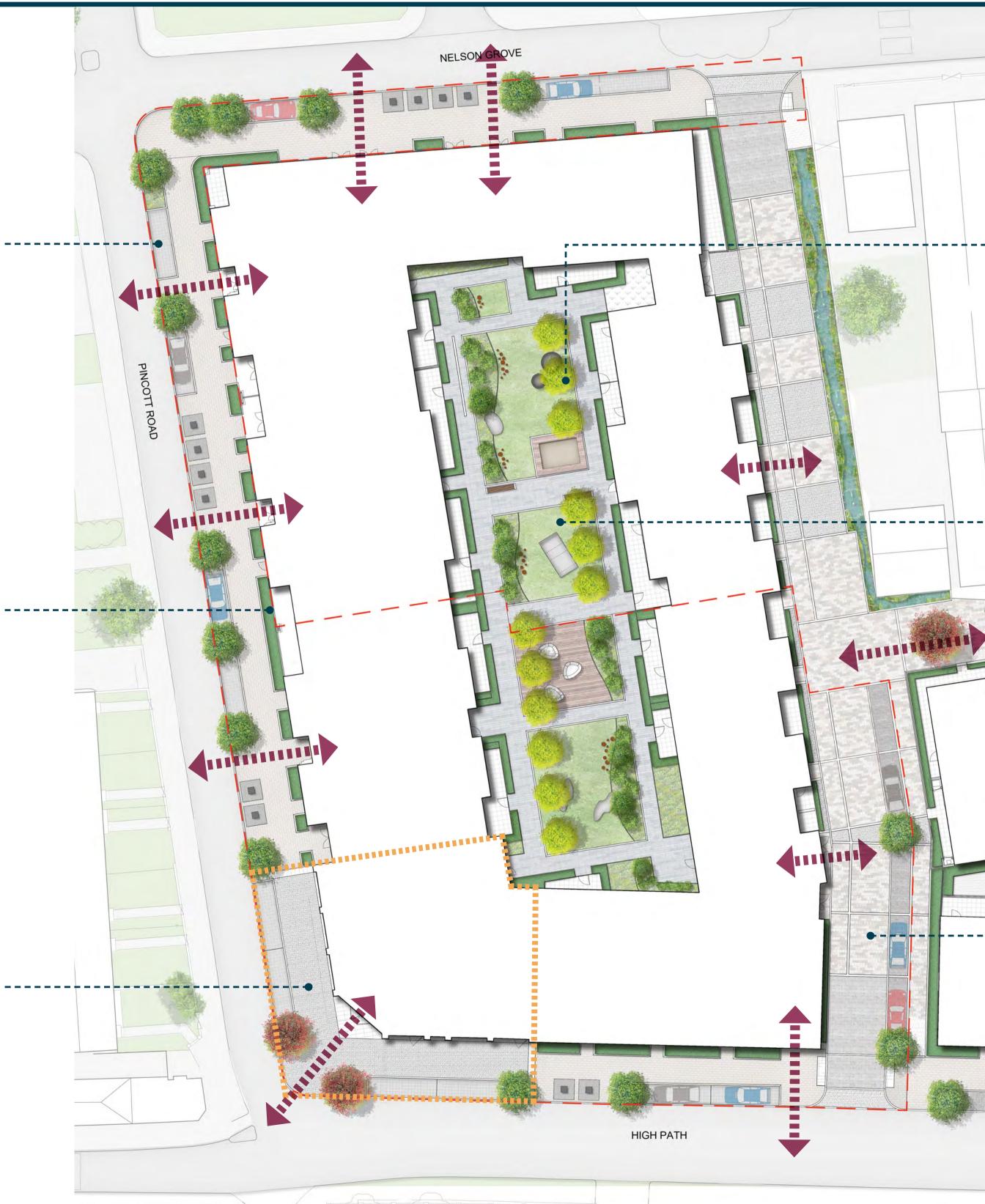
Soft planting in front of ground floor flats

Different paving design in front of commercial space





Use the feedback form to tell us your views about the proposals for High Path Phase



Phase One and Phase Two landscape proposals





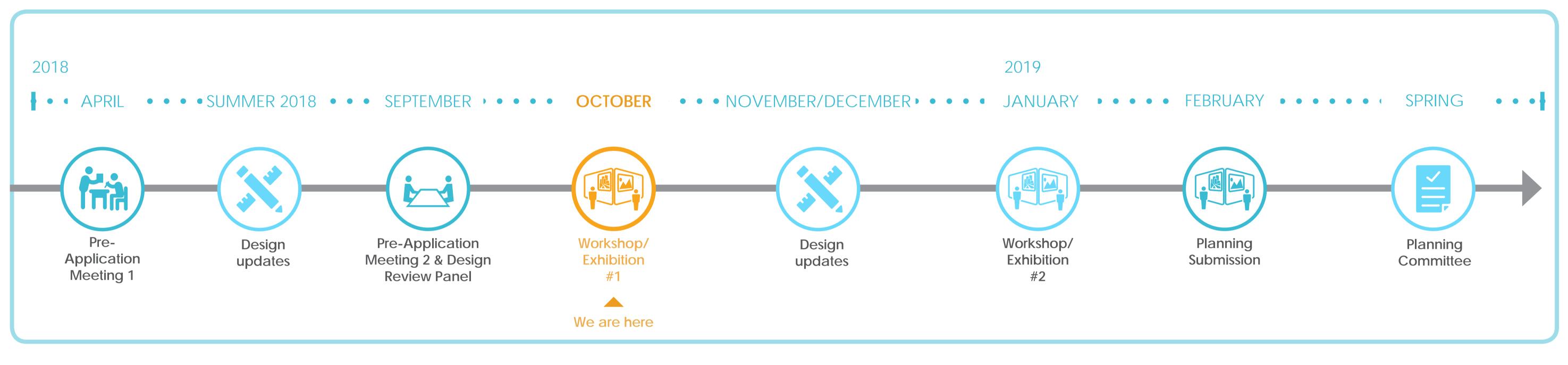
Trees in courtyard

----- Soft planting for courtyard space

Pedestrian friendly mews

Phase Two timeline...

HIGH PATH PHASE TWO - INDICATIVE PROJECT TIMELINE



PHASE ONE WORKS

Over the next few months we will be demolishing the Old Lamp Works and garages sites to make way for the first new homes.

- Tower Demolition Ltd has been appointed to carry out this work.
- Construction of the new homes will begin early next year.
- The notice boards will be updated with information on the latest works taking place.

• You may have noticed the metal fencing around the first phase site. This will soon be replaced by wooden hoardings.





Phase One Hoarding

We're designing some artwork to be displayed on the wooden hoarding for the first phase.

Please use the feedback form to let us know what stories of High Path you would most like the hoarding boards to tell.

Th



Please place a sticker on the theme you would like to see on the hoarding.

ne history of High Path	The community of High Path	The future of High Path	The best parts of High Path and key local features



